



Crazy 8s the Card Game

Since your kid is in Crazy 8s math club, why not play the card game with the same name! It's a lot like the game Uno.

PREPARE TO PLAY:

1. Shuffle 1 deck of cards, removing the Jokers. If you're playing with younger kids, you should also remove the Jacks, Queens and Kings.
2. The dealer deals 1 card at a time to each person, starting with the person to his/her left, until each player has 5 cards (the player's "hand").
3. The rest of the deck is placed face-down in the middle. This is the stock.
4. The dealer picks the top card from the stock and places it face-up next to the stock. This is the "starter card" of the "discard pile." NOTE: If this card is an 8, stick it back into the middle of the deck and pick a new card.
5. The player to the dealer's left starts the game.

GAME RULES:

1. If the player has a card in his/her hand that matches the number or suit of the starter card, place it on top. Turn ends.
2. If the player doesn't have a match, s/he draws 1 card from the stock.
 - ★ If that card is a match, then play it! Turn ends.
 - ★ If that card doesn't match, the player keeps the card. Turn ends.
3. Since this is Crazy 8s, 8s are wild cards! On a player's turn, an 8 can be played even if it doesn't match the number or suit of the card on top of the discard pile. The player then names the suit that must be played next.
4. Players can pick from the stock even if they're already holding a playable card.
5. The first player to get rid of the cards in his/her hand wins the game!



SCORING (optional for younger kids):

1. The non-winning players add up the value of the cards left in their hands:

Ace = 1 point

Jack = 11 points

Queen = 12 points

King = 13 points

8 card = 20 points

All other cards = face value

2. The winner adds those 3 totals to find his/her winning score.