

Pyramid is a fun game you can play with a friend or by yourself. The goal is to clear the pyramid by removing cards that add up to 10 or 13 depending on your level of play.

PREPARE TO PLAY:

- ★ Shuffle 1 deck of cards, removing the Jokers. If you're playing with younger kids, you should also remove the Jacks, Queens and Kings.
- \star This game can be played alone or as a team using the same deck of cards.
- ★ The object of the game is to clear the pyramid by finding cards that add up to 13 (or add up to 10 if you're playing without the face cards.)
- \star Deal the cards face-up in a pyramid:
 - 1. Place 1 card at the top of the pyramid.
 - 2. In the next row, place 2 cards next to each other so they overlap the top card as shown.
 - Continue with 3 cards in the third row, 4th in the fourth row, etc. until there are 6 rows.



4. Place the remaining cards face-down in a stockpile.

GAME RULES:

- 1. You can remove cards that add up to 13, and that don't have other cards overlapping them.
- 2. If a card is covered by another card that add to 13 with it, you can take both cards.
- 3. Look for cards that add up to 13. Place those cards in the discard pile.
- 4. When there are no more cards that add up to 13, draw a card from the stockpile. Look for an uncovered card or combination of uncovered cards that can be added to the drawn card to equal 13. Put those cards in the discard pile.
- 5. If it isn't possible to make 13, put the drawn card in the discard pile. Take another from the stock until a playable card is drawn.
- 6. If you finish the stock before clearing the pyramid, reshuffle the discarded cards into a new stockpile to keep playing.
- 7. The first team to clear their pyramid wins, or you can all keep playing until all pyramids are cleared!